Monday	Tuesday	Wednesday	Thursday	Friday
Literacy	Literacy	Literacy	Literacy	Literacy
Oxford Reading Tree	Oxford Reading Tree	Oxford Reading Tree	Oxford Reading Tree	Oxford Reading Tree
Please write the title of this week's reader into your reading record.  Please read the book to your child.  Revise tricky words & sounds.  Listening activity on Seesaw. Over	Please read the book to your child.  Tricky word: be  Over the Moon page 65  Phonics Revision: Just Phonics 'n'	Please read the book with your child.  Tricky word: are  Report Writing: Africa  Over the Moon page 62	Please read the book with your child.  Tricky word: all  Report Writing: African Animals  Over the Moon page 64	Encourage your child to read their book.  Revise tricky words.  Over the Moon page 71.  Phonics Revision: Just Phonics page
the Moon page 60				10.
Numeracy	Numeracy	Numeracy	Numeracy	Numeracy
Revision: Place three objects on your whiteboard and show:  2 and 1 make 3 1 and 2 make 3 0 and 3 make 3 3 and 0 make 3  Busy at Maths page 59	Introduction to 3D Shapes  Can you find a cube, sphere, cuboid and cylinder in your house?  Busy at Maths page 47	Can you make a cube, sphere, cylinder and cuboid using your playdoh?  Play this interactive game:  https://data.cjfallon.ie/resources/ 19596/activity-48/index.html  Busy at Maths page 48.	Investigate which 3D shapes can roll.  https://www.youtube.com/watch?v =5CHzT3XnizQ  Busy at Maths page 49.	Can you find some 3D shapes in your house? Make a 3D shape tower and send me a photo on Seesaw.
	Aistear	PE	Religion	PE
Handwriting  Complete 1 page of Mrs.  Murphy's letter copy.	Small World: set up a market using small world figures, small cardboard boxes for the stalls and a play mat. You could also use Lego for your small world set up. You could role play as market sellers and customers or load vehicles to take produce to and from the market.	Try some yoga or a guided meditation today.  https://www.youtube.com/watch2v=ZvJH8Kbzj54  https://www.youtube.com/watch2v=ZvJH8Kbzj54	Grow in Love page 30  Fine Motor Skills	https://www.youtube.com/playlist? list=PLyCLoPd4VxBuS4UeyHMccVAj pWaNbGomt  Aistear  Try some Art today.
	Fine Motor Skills  Complete 1 page of your cutting booklet.	<u>h?v=YtmjV49YEWs</u>	Complete 1 page of your cutting booklet.	If you have paint you could paint a picture. If not, use some crayons or colouring pencils to create an African animal inspired picture.

## Aistear Ideas







# Tricky Word Games

### Against the Clock

Speed and fluency are very important when it comes to reading tricky words and this game is great for developing these qualities. This is good in partners. One child has an egg timer, the other has a pile of tricky words. You have a minute to read as many as you can, then your partner has a go.

#### Snap

This is a 'tricky word' version of the classic card game. This is good played in pairs or a small group. Ask your child to deal out a pile of tricky word flashcards to whoever is playing (or deal for them if necessary). Then they take turns to put one card on the table and read the word. The next player puts one on top and reads the word. Continue until you get two the same. The winner is the person who puts their hand on them first and shouts 'Snap!'

## Tricky Words Go Fish

This is a tricky word version of Go Fish. Deal 4/5 tricky word flash cards to each player, the remaining cards go into a stack. Player A will choose one of their cards and read the tricky word e.g 'the'. Player A then chooses another player and asks 'Player B do you have the word 'the'?' If Player B has the requested card they must give it to Player A. If Player B does not have the requested card they must say 'Go Fish'. Player A will then choose the top card from the stack.

If a player collects both cards of a particular word pair, they put them in a face-up stack in front of them. The game continues until someone has no cards left or the face-down stack runs out. The winner is the player with the most pairs of matching cards.

#### Memory Game

This game is best played with 2 - 3 players. Choose 4/5 tricky word pairs and turn them face down. Player A chooses two cards and turns them over. Player A should read both words. If the cards match Player A will keep the pair. If the cards do not match Player A must turn the cards over again. Player B then takes their turn. The winner is the player with the most pairs at the end of the game.